

# MASON 7on7 SUMMER TOURNAMENT

**When:** July 24<sup>th</sup>

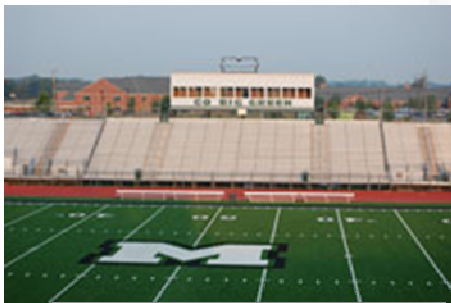
**Time:** Start at 8:00 AM

**Where:** Dwire Field at Atrium Stadium, Mason High School  
6370 Mason Montgomery Road  
Mason, OH 45040

**Cost:** \$150 per team, \$225 for two teams. There will be two divisions, so schools that bring two teams would be split into the two different divisions. Lunch, refreshments and snacks will be provided for each team.

Mason High School will be hosting its 2<sup>nd</sup> 7 on 7 Passing Tournament. The setup would be 12 teams divided into 2 divisions. Each team will play 4 games within their division and then are seeded for a single elimination tournament. Each team would be guaranteed 5 officiated games. This 7on7 tournament will offer great competition with great facilities. We look forward to hearing from you. Game play rules are attached on the second page

If interested please contact Andy Keimer at 513-716-7874,  
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Dwire Field at Atrium Stadium

**Game Play:**

1. Each Game will be 25 minutes running time, except for last 90 seconds.
2. Coin flip determines team to start on offense.
3. Ball will always start on the offense's 40-yard line to start a possession, this includes interceptions.
4. Offense will be given 3 downs to make a first down. First Downs are made by crossing the 25 yard line and the 10 yard line.
5. Offense has 25 seconds to put ball in play. Penalty is loss of down
6. **SCORING:** All touchdowns are 6 pts. PAT from the 5 yd. Line is worth 1 pt. PAT from the 10 yd. Line is worth 2 pts. Interception is worth 2 pts. Interceptions on PAT become a dead ball.
7. One time-out per team per game. Time will continue to run except when game clock is under 90 seconds.
8. Team with the most points at the expiration of time wins.
9. Ties will be played off immediately. Each team will be given one play from the 5 yd. Line. Coin toss determines possession and possessions alternate each overtime.

**Rules:**

1. This is a 7 on 7 Passing Tournament. Players must wear Helmets, mouthpieces and wear matching jerseys or shirts.
2. No running plays (QB may not run the football).
3. No blocking what so ever. Blocking will constitute a loss of down penalty.
4. Offenses may have 5 eligible receivers, plus QB and Center.
5. The football must be thrown within 4.0 seconds. If not, it is considered a sack, play the next down from the previous line of scrimmage.
6. Penalties:
  - 5 Yard Penalty and Loss of Down
    - A. Offensive Pass Interference
    - B. Blocking
  - 5 Yard Penalty and Repeat Down
    - A. Offensive or Defensive Off Sides
    - B. Defensive Holding or Illegal Bumps
    - C. Defensive Pass Interference (Automatic first down if in the end zone).
7. Defenders may "Bump" receivers only once within 5 yards of the LOS. Must be below the neck.
8. Defenders must "Touch" receivers with one hand to down the play below the neck.
9. All fumbles that touch the ground are dead (offense retains possession).
10. Any flagrant foul can result in disqualification for the game or day.
11. Coaches must stay out of the secondary.

